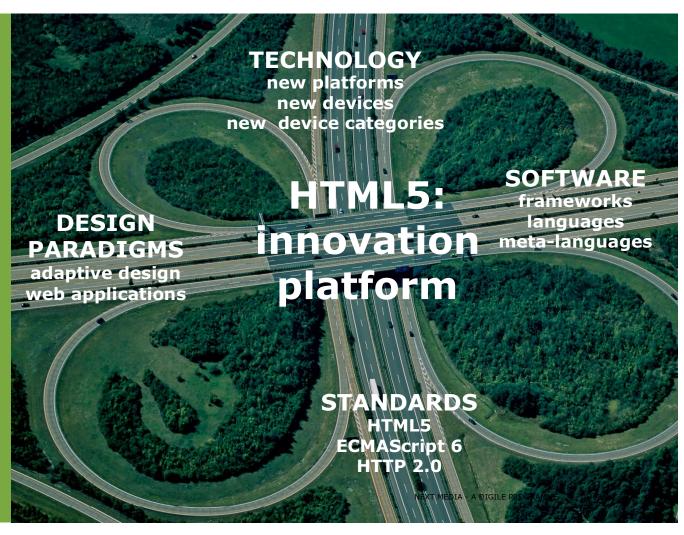
Adaptive Design: Device context aware UX patterns, implemented into frameworks that work for the widest feasible range of devices.

Lauri Svan
Head of Technology, SC5 Online
lauri.svan@sc5.io









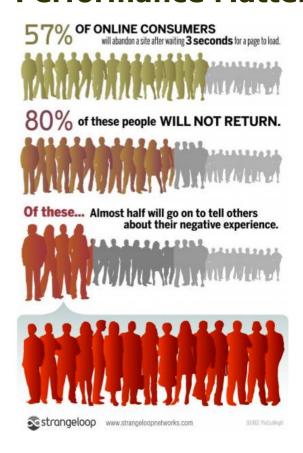
# SC5 Mula: Web apps without compromises

Toolbox for solving complex adaptive design problems:

- Performance
  - Adaptive images
  - Content preloading and caching
- Isomorphism
  - Applications that execute both in client and server
- Device context awareness
  - Device aware usage patterns (swiping, scrolling)
  - Adaptive widgets



### **Performance Matters**



Slow performance costs sales; mobile network is no excuse.

### Mula implements:

- Optimized application builds
- Content pre-fetching, caching and batching
- Fast browsing experience

### Public presentations:

- Goto Aarhus 2013
- FINHTML5
- **Aalto lectures**

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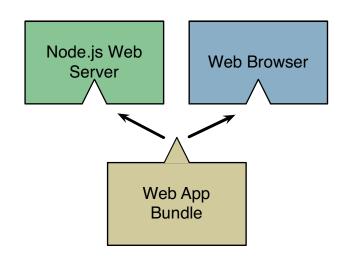
# **Isomorphic Web Applications**

Typical web apps cannot be crawled (e.g. Google, Facebook).

To solve this, SC5 created isomorphic app stack and Tuulilasi web site as its first application. Mula runs an evolution of it.

### Public presentations:

- Tuulilasi
- HTML5 DevConf 2013
- Mozilla Hacks
- Goto Aarhus 2013





## **Adaptive Web Components**



Web Components will be the future standard for reusing widgets among web services.

SC5 conducts a research (MSc thesis) on building adaptive web components using Polymer and the emerging standard.

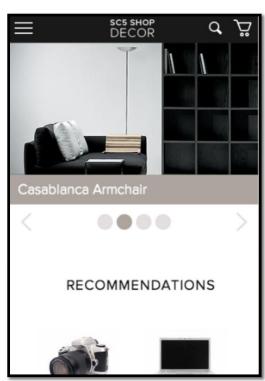
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## **Check out Our Demos at our Stand!**







# Thank You!





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